



Mission Documents



Step One Print It

Print this document, each page one a single piece of paper. You'll need the individual pages.

The following pages contain the "Training Mission" as well as Mission 1: "Central Station"

Step Two Work Together

Escape Team is the most fun when played with 2-4 players.

Every mission has different phases. The solution code of each phase must be entered in the ESCAPE TEAM app, in order, beginning with Phase 1.

However, we recommend to spread all of the mission's pages on the table, working on them together in parallel.

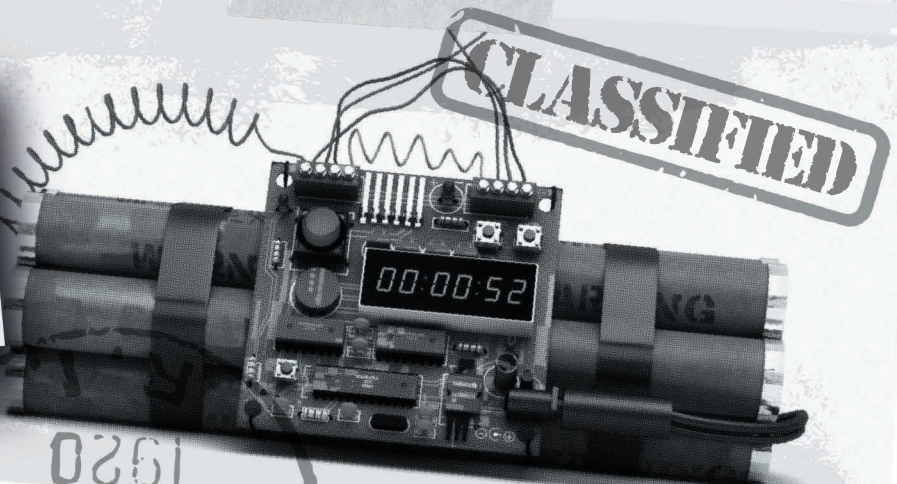
Step Three Be Prepared

Every mission's overview has a list of required material (scissors, pens, ...). Make sure that everything is available. We recommend using colourful, easily distinguishable pens. Also, pencils and erasers could be useful...

Step Four Get Ready

Start the ESCAPE TEAM app. The game's story is told through audio messages and sounds will notify you of new clues, so activate sound* on your device. In the app, choose your mission to let your adventure begin.

*Should you be using an iPhone, make sure to also bring the 'mute switch' on the device's side, right above the volume buttons, into the 'sound activated' position





Training Mission

01

05

CONFIRMED

Easy/



Max 10 Mins



2-4 Players



Scissors,

Pens, Paper

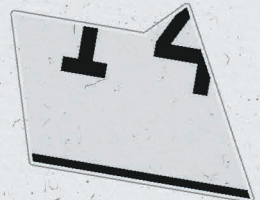
This is a really easy mission, introducing you to the basics of ESCAPE TEAM. If you do not make it in time, never think about disarming a real bomb...

832982-3248072390
ESCAPE TEAM-23486**FOOLS!**

This bomb is disarmed in THREE PHASES. I bet you're not going to finish even the first one. If you really want to try, go ahead. Every single one of my puzzles leads to a FIVE DIGIT CODE for its phase. If you think that you solved a phase, enter its code into the app and confirm it by pressing, OK.*

*If you enter a code wrong, there will be a time penalty, of course! Tick-tock!

X = ... - - - - -



Training Mission

03

05

Phase
Two

Y =

N . .
O . . .
P . . .
Q
R . . .
S . . .
T . .
U . . .
V
W
X
Y
Z

11321-11322

LES DAMES EN 2 MOIS
MAIGRIR
MESPAMES

CHEVEUX GRIS OU BLANCS
REVENIR EN 15 JOURS
RECHERCHER LE VERT

PUCCES
RECHERCHER LE VERT

ILUSTOU
RECHERCHER LE VERT

GLIS SOURCILS
RECHERCHER LE VERT

POUDRE DE RIZ LIQUIDE
RECHERCHER LE VERT

ROSEMARY
RECHERCHER LE VERT

EST LE ROI
LA CHAÎNE CHARREUX

GLYCOMIEL
RECHERCHER LE VERT

AGENTS GÉNÉRAUX
GEORGES REGNAULT & C^{ie}
34 rue de la République, PARIS (XV)

MAÎTRE BOUTILLIER
PAR L'EXCELLENCE

LES DAMES EN 2 MOIS
MAIGRIR
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CHEVEUX GRIS OU BLANCS
REVENIR EN 15 JOURS
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MAÎTRE BOUTILLIER
PAR L'EXCELLENCE

A --

B

C

D ...

E .

F

G ---

H

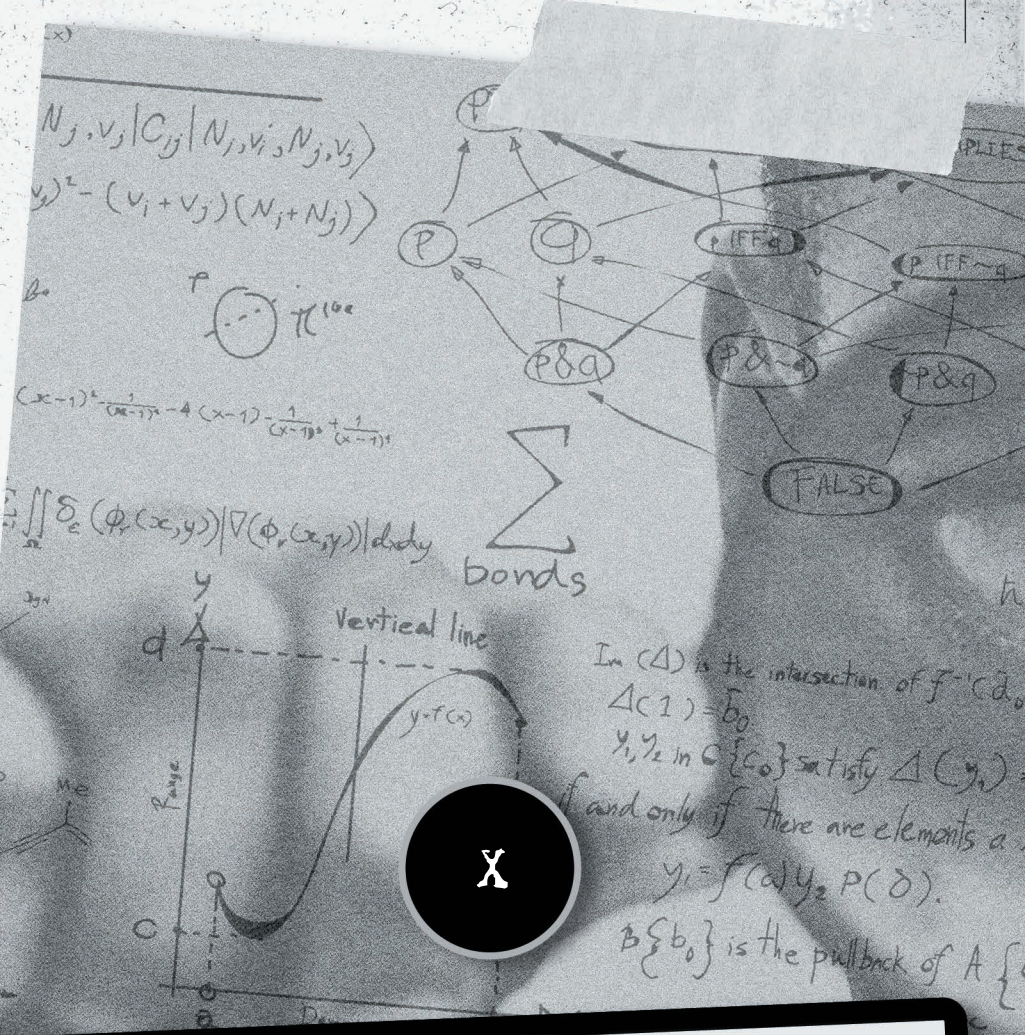
I ..

J ----

K ---

L

M --



Phase
Three



Bonus Mission

05

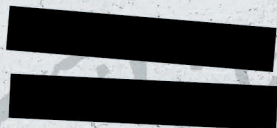
05

Escape Team - we need your support, and we need it on social media! Post a selfie of yourself playing the game, tag our website www.escape-team.com, and send us a link to your post at mission@escape-team.com - we'll reward you with a coupon code that unlocks missions 2 to 4 ('Terminal', 'Elevator', and 'Rollercoaster') for free! Membership cards as props can be found below!

(Attention: These coupon codes work only (!) on Android devices. But surely you have someone in your circle of friends who owns an Android phone...?)



001-006



832982-3248072390-23486
ESCAPE TEAM-2348623-234



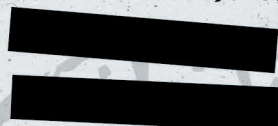
002-006



832982-3248072390-23486
ESCAPE TEAM-2348623-234



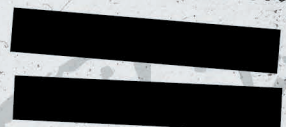
003-006



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ESCAPE TEAM-2348623-234



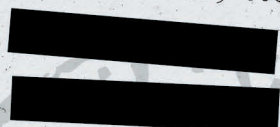
004-006



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ESCAPE TEAM-2348623-234



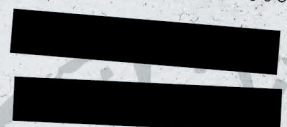
005-006



832982-3248072390-23486
ESCAPE TEAM-2348623-234



006-006



832982-3248072390-23486
ESCAPE TEAM-2348623-234



Mission 01

Central Station

01

06

CONFIRMED

Easy/



Max 15 Mins



2-4 Players



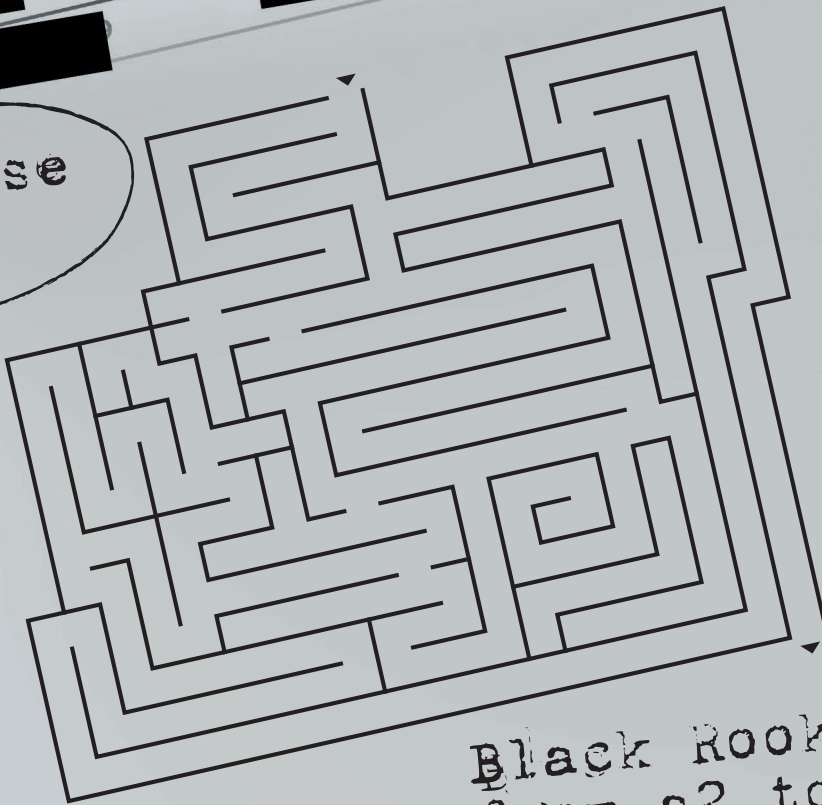
Scissors,

Pens, Paper

This mission tests your team-play abilities. Work cooperatively, let others know what you're thinking, stay calm and you won't have any problems with this bomb.

82-3248072390
P.E. TEAM-23486

The Old Newspaper

Phase One

Black Rook
from a2 to a1.

Mission 01: Central Station

03

06

Phase Three

Our code consists of the digits 0, 3, 4, 5 and 8. But in which order? The 4 is on the 5's right, but not necessarily directly next to it. 0 and 5 keep a maximum distance. The 3 is between the two numbers that usually follow it. The two digits on the right add up to the same number as the two digits on the left. White Queen from b3 to b5. Black Bishop from f7 to g6.

Do not forget:
Gamma falls
onto Kappa and
Epsilon falls
onto Beta.

Always consider
the flipside.

Mission 01: Central Station

04

06

Phase Four

Black Rook from e2 to e1
White Bishop from h3 to g4
Black Bishop from h7 to f5
White Queen from a4 to e4
Black Rook from c1 to b1
White Bishop from g4 to f3
Black Bishop from f5 to e6
White Rook from h1 to e1
Black ...

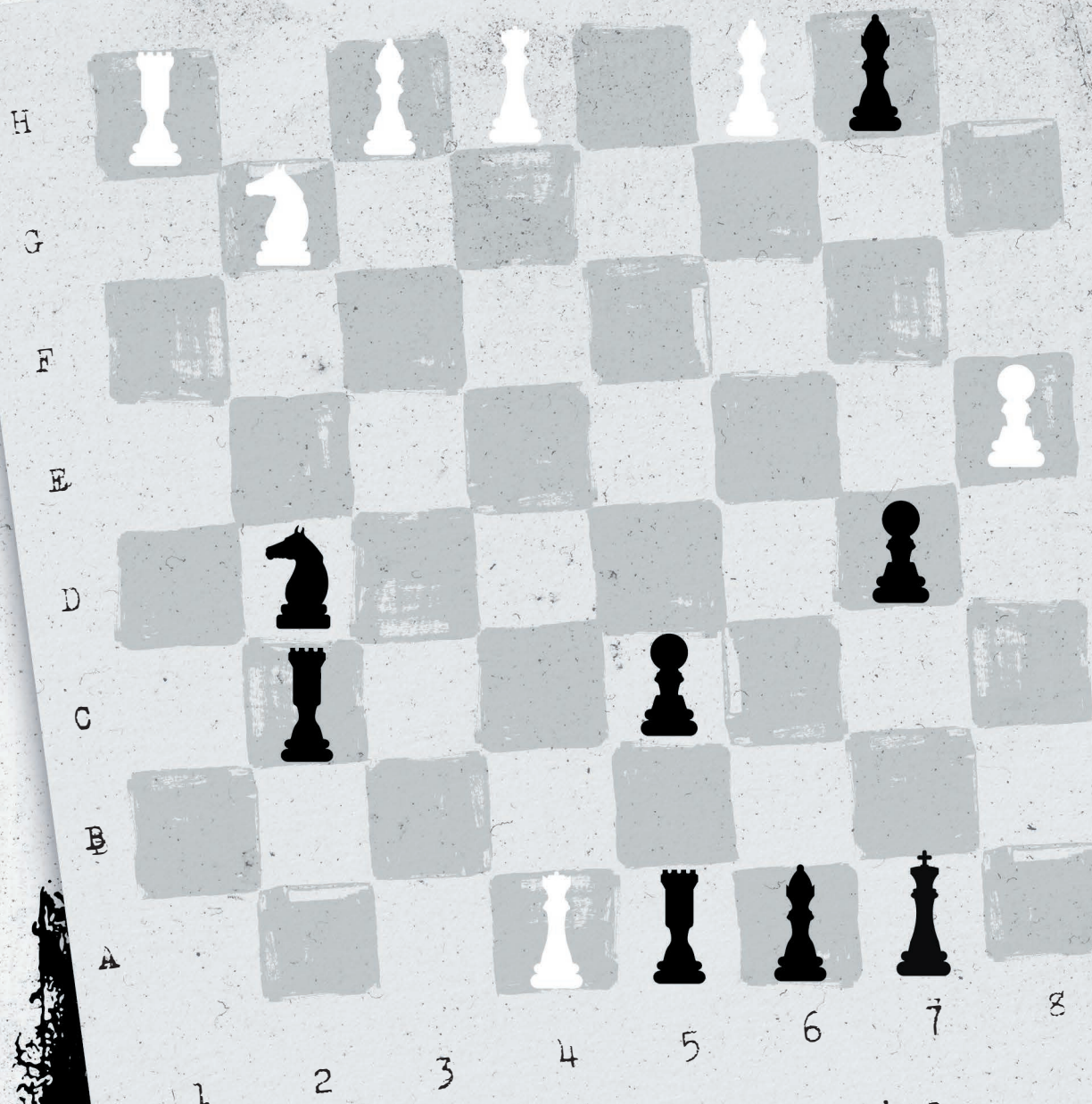
Starting in the north, How
following the clock: How
many stars are in the arms
of the supernova star?



Mission 01: Central Station

05

06



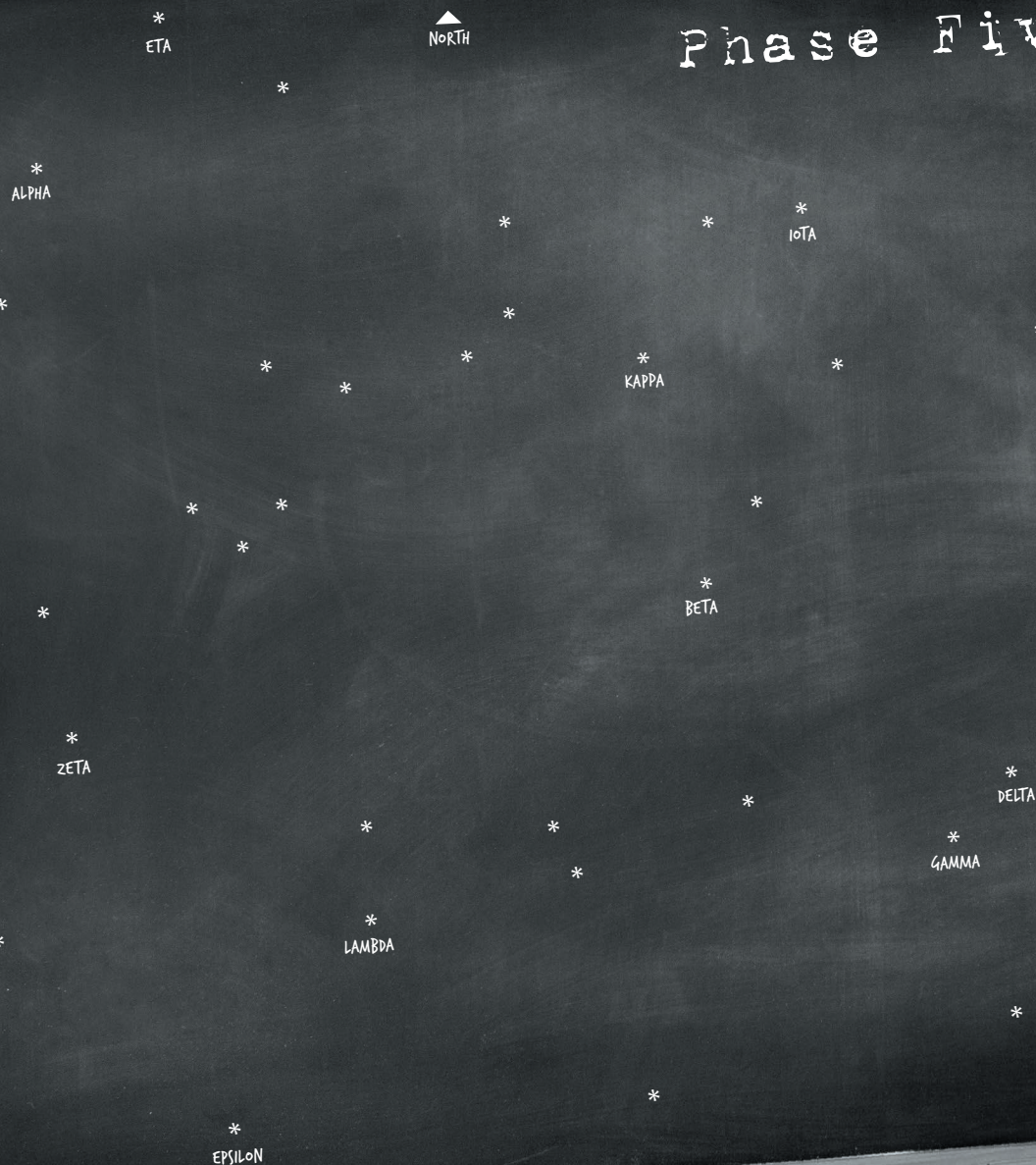
Temporarily fold the space-time continuum in the following ways:
Eta falls onto Iota. Alpha falls onto Zeta. Lambda falls onto Delta.

Mission 01: Central Station

06

06

Phase Five



... Rook from b1 to b2
White Queen from e4 to b3
Black Bishop from e6 to f7
White Bishop from f3 to e4
Black Rook from b2 to a2
...